V Cers pretend objectives			
 Reading Blending simple, cvc and more complex words e.g. 2-syllable Goldilocks and the Three Bears Humpty Dumpty Jack and Jill Incy Wincy Spider Little Red Hen 3 Little Pigs Story sacks Sequencing well known stories Pie Corbett method for story telling 	 Writing / Mark making Writing table Simple sentences Initial and cvc sound words Letters to characters (postbox) Shared writing- Little Red Hen focus Individual folding books- Incy Wincy Spider focus Labelling Speech bubbles Story road (pictorial) Sequencing Posters 	Linking sounds and letters See separate planning sheet Rhyming words Alliteration	Speaking and Listening All About Me bag Story tapes Hot seat Goldilocks and the three bears Hot seat Little Red Hen Acting out stories Story sacks Puppet theatre Little Red Hen rap
Mathematics	Physical Development	Unders	standing the World
 To count aloud in 1s, 2s, 5s and 10s To count repeated groups of the same size To describe solutions to practical problems, drawing on experience, talking about own ideas, methods and choices e.g. height of chairs, 3 bears/height of Humpty's wall etc To sort familiar objects to identify similarities and differences, making choices and justifying their decisions Count how many objects share a particular property, presenting results using pictures, drawings or numerals Measurement: use language such as greater, smaller, heavier or lighter to compare quantities Use water to estimate, measure and compare the capacity of buckets 	 Separate PE planning- gym and dance See Outdoor planning Malleable materials to make models of Humpty Jumping and landing safely with bent knees so they don't break like Humpty Draw a chalk spider web on the playground for chn to travel around Let's Pretend Hook - Hot seat Goldilocks Outcome - 	poured th sieves 3 Little p out of str Bread tas Hawthorr - To inves - Learning water, air	-
Personal, Social and Emotional Development	Expressive Art & Design Dance, Music & Singing	Expre	ssive Art & Design Art
 All About Me bag PSHE separate planning Circle time: talk about feelings children have when something is broken- brain storm ideas about how the king's men could fix Humpty Read Little Lumpty by Miko Imai- talk about what he did and why he decided climb the wall Jack and Jill link: importance and uses of water Circle time: Jack and Jill- role play fall and talk about how to help somebody who has fallen down How could Jack and Jill have carried the water without spilling it? What other objects do we need to carry safely? Circle time: Little Red Hen- helping each other 	 See separate plans Outdoor provision Clap and play musical instruments to rap Singing nursery rhymes 	(using wa Masks fo Paper bag Paint/dra	rkly webs on black paper tered down glue and glitter) r story/rhyme characters puppets w events from stories and o sequence as a whole class

Understanding the World ICT	Expressive Art & Design Role-play / puppets	Construction / small world
 Cbeebies- stories and rhymes <u>http://www.bbc.co.uk/cbeebies/drilldown/stories/2</u>/<u>/4/1/</u> Espresso Painting programmes and labelling work 	 Puppet theatre and story sacks to act out stories and rhymes Role play as characters, hot- seating 	 Construction kits to build objects relating to stories- Humpty Dumpty's wall, 3 Bears' items, houses for the 3 little pigs Role play using small world items
Cooking	Outdoor Opportunities	Sand / Water
PorridgeMaking bread	Continuous provision	 Capacity and pouring using tea sets in water Incy Wincy Spider- tubes Sieves Buckets Sand- make hills for toys to walk up and down



Continue a rhyming string.

- Hear and say the initial sound in words and know which letters represent some of the sounds.

- Hear and say sounds in words in the order in which they occur.
- Links sounds to letters naming and sounding the letters of the alphabet.

- Use their phonic knowledge to write simple regular words and make phonetically plausible attempts at more complex words.



Mathematics	Physical Development Gross Motor	Understanding the World
Number 30-50m Use some number names accurately in play. Sometimes match number and quantity correctly. Knows that numbers identify how many objects are in a set. 40-60m Recognises numerals 1 to 5. Counts up to three or four objects by saying one number name for each item. Counts out up to six objects which cannot be moved. Counts out up to six objects from a larger group. Selects the correct numeral to represent 1 to 5, then 1 to 10 objects Counts an irregular arrangement of up to ten objects. Shape, space and measure Shaw an interest in shape and space by playing with shapes or making arrangements with objects. Show an interest in shape and space by playing with shapes or making arrangements with objects. Show interest in shape by sustained construction activity or by talking about shapes or arrangements. Uses shapes appropriately for tasks. Segin to talk about the shapes of everyday objects. Conders two items by weight or capacity. Conders two items by weight or capacity. Conders and sequences familiar events.	 Movement and handling 30-50m Runs skilfully and negotiates space successfully, adjusting speed or direction to avoid obstacles. Can stand momentarily on one foot when shown. Can catch a large ball 40-60m Experiments with different ways of moving. Jumps off an object and lands appropriately. Negotiates space successfully when playing racing and chasing games with other children, adjusting speed or changing direction to avoid obstacles. Travels with confidence and skill around, under, over and through balancing and climbing equipment. Shows increasing control over an object in pushing, patting, throwing, catching or kicking it. Health and self care 22-36m Helps with clothing, e.g. puts on hat, unzips zipper on jacket, takes off unbuttoned shirt. Beginning to be independent in self-care, but still often needs adult support. 30 to 50 months Can tell adults when hungry or tired or when they want to rest or play. Observes the effects of activity on their bodies. Understands that equipment and tools have to be used safely. Gains more bowel and bladder control and can attend to toileting needs most of the time themselves. Can usually manage washing and drying hands. Dresses with help, e.g. puts arms into open-fronted cat or shirt when held up, pulls up own trousers, and pulls up zipper once it is fastened at the bottom. 40 to 60 months Usually dry and clean during the day. Shows understanding of the need for safety when tackling new challenges, and considers and manages some risks. shows some understanding that good practices with regard to exercise, eating, sleeping and hygiene can contribute to good health. 	 People and Communities 30-50m Shows interest in the lives of people who are familiar to them. Remembers and talks about significant events in their own experience. Recognises and describes special times or events for family or friends. shows interests in different occupations and ways of life Knows some of the things that make them unique, and can talk about some of the similarities and differences in relation to friends or family. 40-60m Enjoys joining in with family customs and routines The World 30-50m Comments and asks questions about aspects of their familiar world such as the place where they live or the natural world 40-60m Looks closely at similarities, differences, patterns and change.



Personal, Social and Emotional Development	Expressive Art & Design Creating Music & Dance	Expressive Art & Design Art
Making Relationships 30 to 50 months ••Can play in a group, extending and elaborating play ideas, e.g. building up a role-play activity with other children. ••Initiates play, offering cues to peers to join them. ••Keeps play going by responding to what others are saying or doing. ••Demonstrates friendly behaviour, initiating conversations and forming good relationships with peers and familiar adults. 40 to 60 months ••Initiates conversations, attends to and takes account of what others say. ••Explains own knowledge and understanding, and asks appropriate questions of others. ••Takes steps to resolve conflicts with other children, e.g. finding a compromise. Self Confidence and Self awareness. 30 to 50 months ••Confident to talk to other children when playing, and w ill communicate freely about own home and community. •• Shows confidence in asking adults for help. 40 to 60 months ••Confident to speak to others about own needs, wants, interests and opinions. ••Confident to speak to others about own needs, wants, interests and opinions. ••Con describe self in positive terms and talk about abilities. Managing Feelings and Behaviour 30 to 50 months ••Aware of own feelings, and knows that some actions and words can hurt others' feelings. ••Begins to accept the needs of others and can tak	Exploring media and using materials 30-50m Beginning to move rhythmically. Imitates movement in response to music. Taps out simple repeated rhythms Explores and learns how sounds can be changed 40-60m Explores the different sounds for instruments Being Imaginative 30-50m Uses movement to express feelings. Creates movement in response to music. Sings to self and makes up simple songs. Makes up rhythms. Captures experiences and responses with a range of media, such as music, dance and paint and other materials or words. 40-60m Create simple representations of events, people and objects. Initiates new combinations of movement and gesture in order to express and respond to feelings, ideas and experiences. Chooses particular colours to use for a purpose. Introduces a storyline or narrative into their play. Plays alongside other children who are engaged in the same theme. Plays cooperatively as part of a group to	 Exploring media & Materials Begin to construct stacking blocks vertically and horizontally making enclosures and creating spaces. Explore what happens when they mix colours. Experiment to create different textures. Create constructions, collages, painting and drawings. Use ideas involving fitting, overlapping, in, out, enclosure, grids and sun-like shapes. Work creatively on a large or small scale. Explore colour, texture, shape, form and space in two or three dimensions. Understands that different media can be combined to create new effects. Manipulates materials to achieve a planned effect. Constructs with a purpose in mind, using a variety of resources. Uses simple tools and techniques competently and appropriately. Selects appropriate resources and adapts work where necessary. Selects tools and techniques needed to shape, assemble and join materials they are using. Being Creative Talk about personal intentions, describing what they were trying to do. Respond to comments and questions, entering into dialogue about their creations. Make comparisons and make new connections .
 Can usually tolerate delay when needs are not immediately met, and understands wishes may not always be met. Can usually adapt behaviour to different events, social situations and changes in routine. 40 to 60 months Understands that own actions affect other people, for example, becomes upset or tries to comfort another child when they realise they have upset them. Aware of the boundaries set, and of behavioural expectations in the setting. Beginning to be able to negotiate and solve problems without aggression, e.g. when someone has taken their toy. 	develop and act out a narrative.	 Respond in a variety of ways to what they see, smell, touch and hear. Express and communicate their ideas, thoughts and feelings by using a widening range of materials, suitable tools, imaginative and role play, movement, designing and making and a variety of songs and musical instruments

Understanding the World ICT	Expressive Art & Design Role-play / puppets Construction / small world	
 30-50m Knows how to operate simple equipment, e.g. turns on CD player and uses remote control. Shows an interest in technological toys with knobs or pulleys, or real objects such as cameras or mobile phones 40-60m Completes a simple program on a computer. 	being Imaginative 40-60m ••Create simple representations of events, people and objects. ••Initiates new combinations of movement and gesture in order to express and respond to feelings, ideas and experiences. ••Introduces a storyline or narrative into their play. ••Plays alongside other children who are engaged in the same theme. ••Plays cooperatively as part of a group to develop and act out a narrative	