

	EYFS	Year 1	
Designers and inventors	• To understand that the objects around us have been invented.	<ul> <li>To explore and evaluate a range of existing products.</li> </ul>	<ul> <li>To explore, compare products.</li> </ul>
Generating ideas (Design)	<ul> <li>To begin to choose appropriate materials for a design.</li> <li>Select appropriate resource</li> <li>To construct for design</li> <li>To use a range of materials to construct with. May use language such as join, build, longer, shorter.</li> </ul>	<ul> <li>To use templates to design purposeful and functional products.</li> <li>To generate own ideas</li> <li>Explain what my product is for and how it works</li> <li>Use pictures and key words to form a plan</li> </ul>	<ul> <li>Generate own ideas products using prior</li> <li>Explain what I want</li> <li>Explain purpose of the user</li> <li>Describe design usi diagrams - begin to</li> <li>Choose appropriate product.</li> </ul>
Create	<ul> <li>To use appropriate tools and techniques</li> <li>To choose appropriate materials.</li> <li>Replicate structures with materials and components</li> </ul>	<ul> <li>To choose and use appropriate tools, materials and methods to create their product.</li> <li>Explain what I am making and why</li> <li>Consider what I need to do next</li> <li>Measure, mark and cut materials</li> </ul>	<ul> <li>To choose and use a methods to create</li> <li>Explain what I am m</li> <li>Make suggestions as</li> <li>Measure, mark out</li> <li>Describe which tool</li> <li>Use finishing techn</li> </ul>
Evaluate	<ul> <li>To adapt work if necessary</li> <li>Dismantle and examine structures</li> <li>To discuss how objects work</li> <li>To describe textures</li> <li>To say what I like about their product.</li> </ul>	<ul> <li>Did the product fulfil the design functions of the success criteria?</li> <li>Discuss my work linking my product to the design brief</li> <li>Discuss similarities and differences between the products of others.</li> </ul>	<ul> <li>Did the product full success criteria?</li> <li>Describe what went</li> <li>Compare product me</li> <li>Does the product fill</li> </ul>
Vocabulary	Feature Model Construction Join Build Evaluate	Design Investigate Join Build Materials Evaluate Lever Slider Hygiene Cut	Design Inve Join Build Materials Eval Wheels Axe Hygiene Cut



Year 2

re and evaluate a range of existing

as of purposeful and functional or knowledge.

nt to do and describe how I may do it

product and how it is suitable for

sing pictures, models, key words and o use ICT

e tools and materials to design

e appropriate tools, materials and e their product. making and why it fits the purpose as to what I need to do next t and shape materials ols I am using and why migues to enhance aesthetic

ulfil the design functions of the

nt well thinking about design criteria made to similar products fit the purpose

vestigate ild aluate kels